



Model-Based Systems Engineering De-Mystified

Presented to
INCOSE New England Chapter Meeting
May 21st, 2019

Dr. Warren Vaneman
CAPT, USN (Ret.)
Professor of Practice
Email: wvaneman@nps.edu

State of Systems Engineering



1950s Era TV



2019 Smart TV



Photo Credit: <http://www.afternoonspecial.com>

- Advances in technology have led to larger, more complex systems, which implies:
 - A need for a clear concise way to express the system design (clear, logically consistent semantics).
 - A need for larger, distributed teams.
 - A need to model emergent behavior.
 - A need for systems engineering tools to enable collaboration across the entire lifecycle.

Complexity has been identified by many as a critical problem facing system engineers.

MBSE Misperceptions

Contrary to popular belief:

- MBSE ≠ SysML

- MBSE ≠ UML

- MBSE ≠ LML

- MBSE ≠ DoDAF

- MBSE ≠ UAF

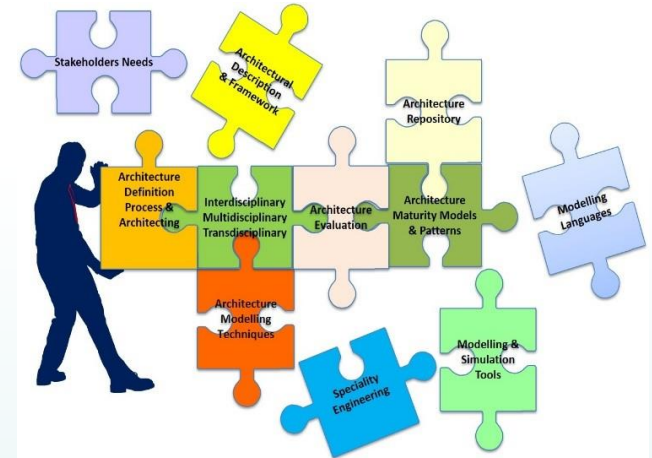
- MBSE ≠ MagicDraw

- MBSE ≠ Innoslate

Modeling Languages

Presentation Framework

Modeling Tools



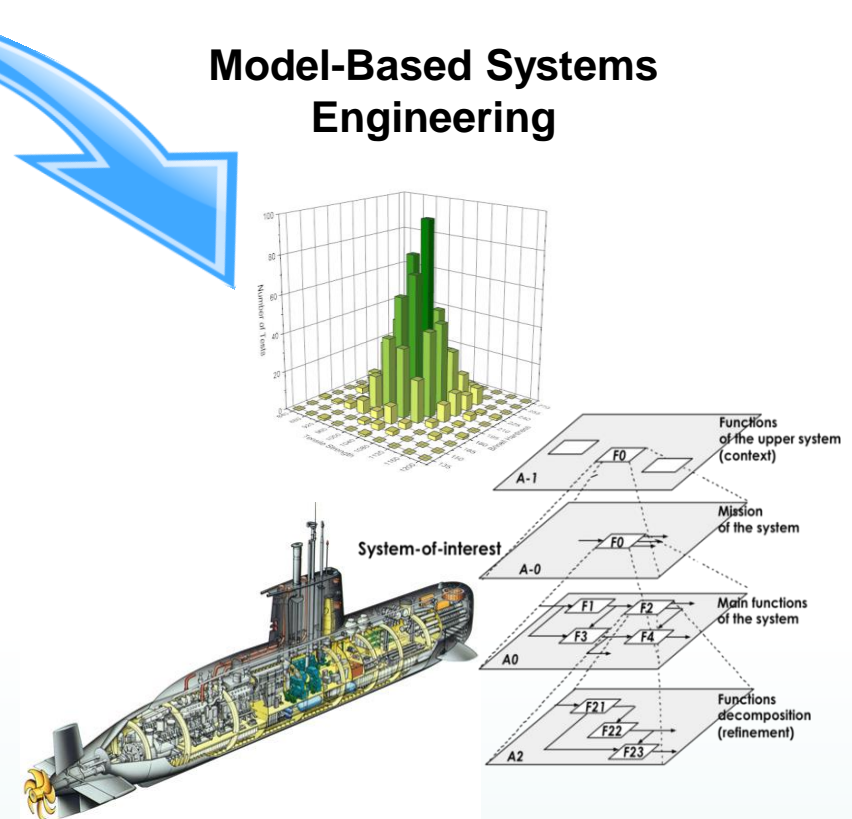
The goal of this presentation is to think about MBSE holistically, and independent of languages, frameworks, and tools.

MBSE: Document-based to Model-based

Traditional Systems Engineering



Model-Based Systems Engineering



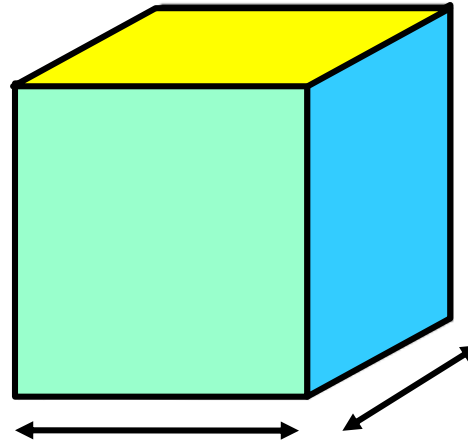
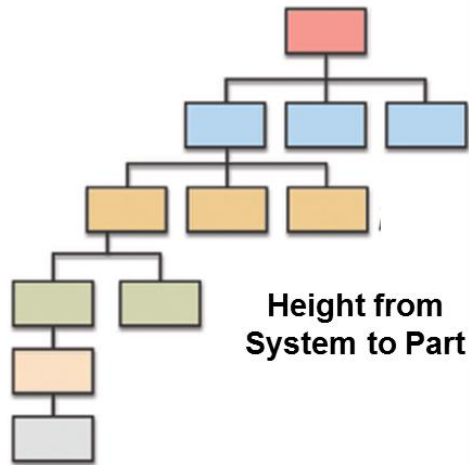
Model-Based Systems Engineering was envisioned to transform systems engineering from a document-based to model-based discipline.

INCOSE Definition of MBSE



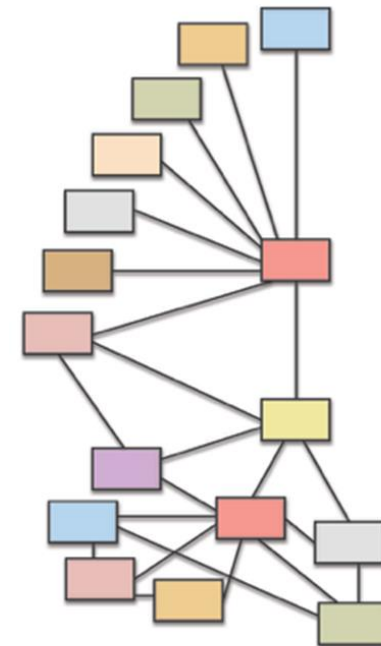
“Model-based systems engineering (MBSE) is the formalized application of modeling to support system requirements, design, analysis, verification and validation, beginning in the conceptual design phase and continuing throughout development and later life cycle phases.” – INCOSE

Dimensions of a Systems Engineering Project



Width across the system lifecycle

	Formulation		Implementation			Operations	
	Pre-Phase A	Phase A	Phase B	Phase C	Phase D	Phase E	Phase F
	Concept Studies	Concept & Technology Development	Preliminary Design	Critical Design	Assembly, Integration, Testability & Certification	Operations & Supportment	Disposal & Closure
Technical Baseline		▲					
System Baseline		▲					
Product Baseline		▲	▲				
Design Baseline			▲				
Build Baseline				▲			
Test Baseline					▲		
Operational Baseline						▲	
Support Baseline						▲	
Disposal Baseline							▲



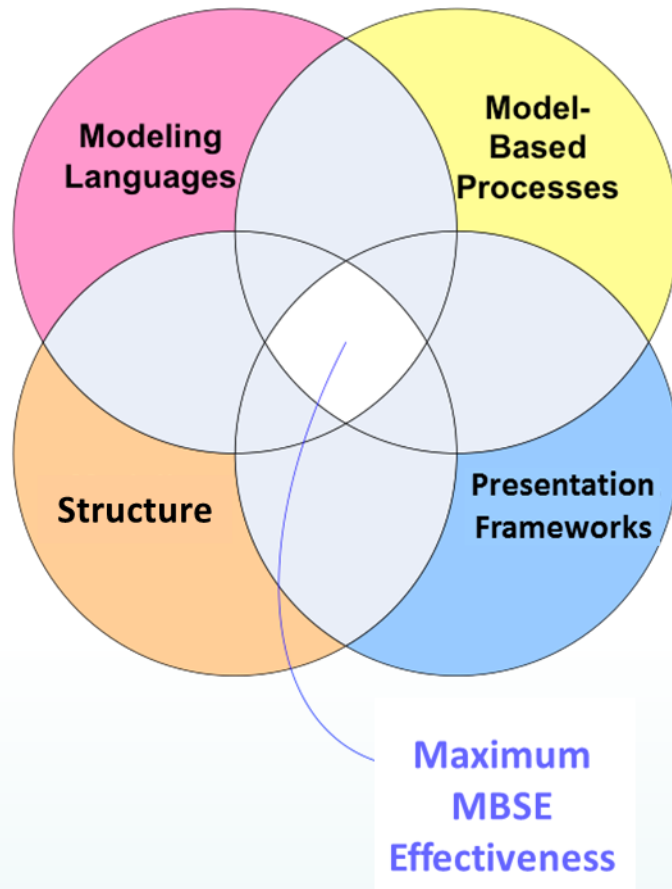
Depth = Relationship within the System

Height – Provides a decomposition from the highest system level down to components and parts

Width – Provides insight across the entire system lifecycle from concept through disposal.

Depth – Provides the complex relationships between systems, functions, requirements, etc

Model-Based Systems Engineering



Model-Based Systems Engineering (MBSE) is the formalized application of modeling (both static and dynamic) to support systems design and analysis, throughout all phases of the system lifecycle, through the collection of modeling languages, structure, model-based processes, and presentation frameworks used to support the discipline of systems engineering in a “model-based” or “model-driven” context.

GRAPHIC DERIVED FROM: SySML
Forum, <http://www.sysmlforum.com>

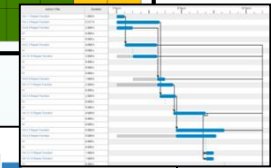
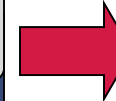
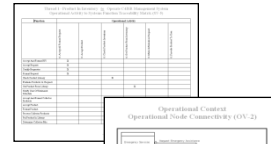
MBSE Environment

MBSE Tools and Integrated Data Repository

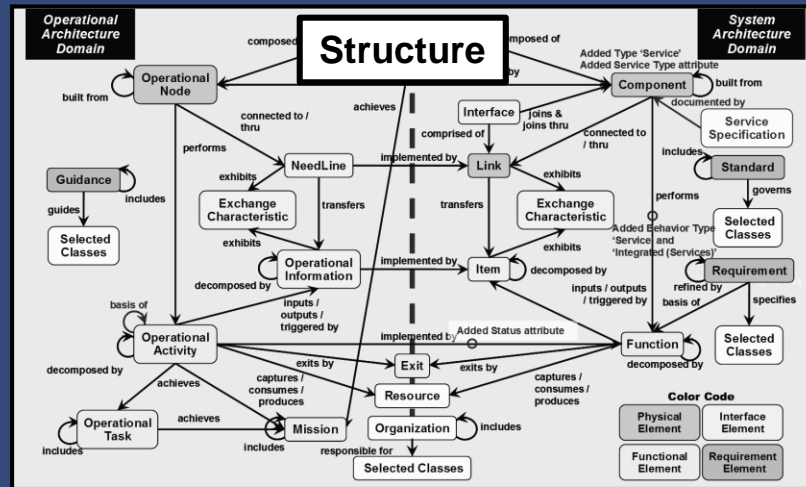
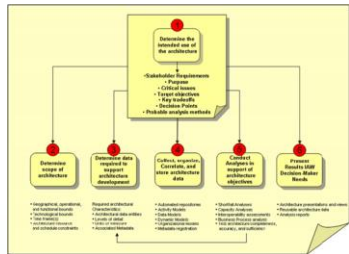


Modeling Languages

Presentation Framework

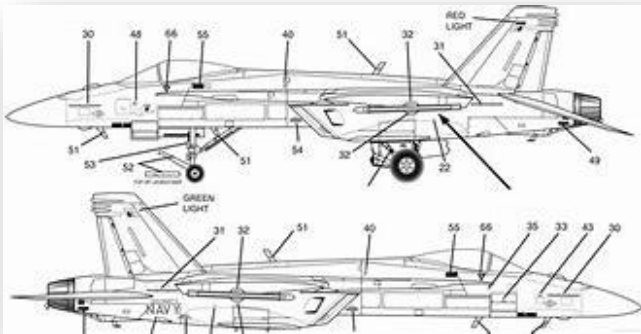


Model-Based Processes

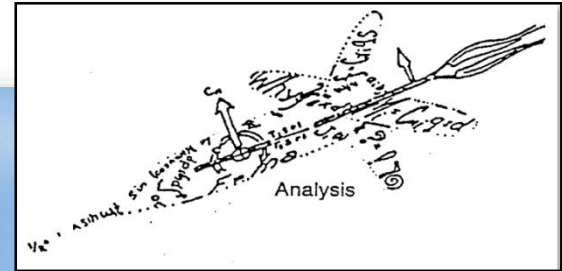


GRAPHICS FROM: Multiple Sources

Principle of Concordance



Systems Perspective



Analyst Perspective



Operational Perspective

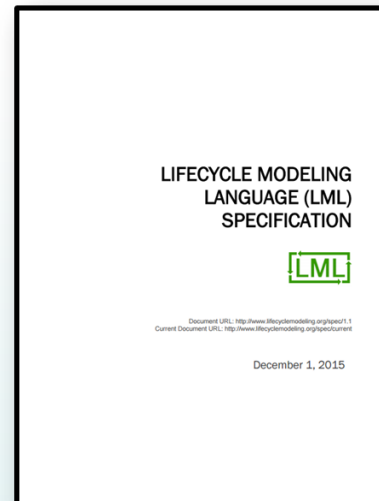
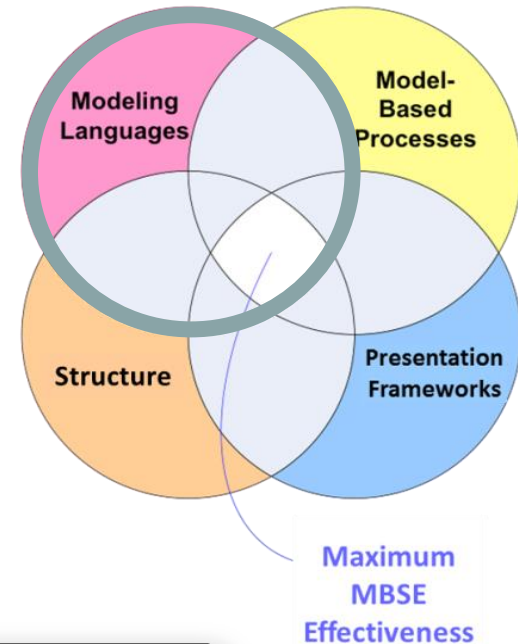


Weapons Systems Perspective

Concordance - the ability to represent a single entity such that data in one view, or level of abstraction, matches the data in another view, or level of abstraction, when talking about the exact same thing.

Modeling Languages

- **Modeling Languages –**
Serves as the basis of tools, and enables the development of system models. Modeling languages are based on a visual representation (logical construct) and/or an ontology
 - An ontology (i.e. meta-model) is a collection of standardized, defined terms or concepts and the relationships among the terms and concepts.



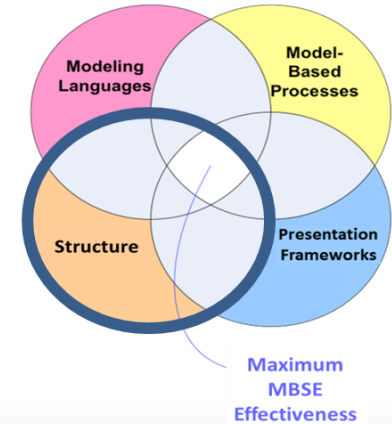
A Common Ontology

- A common ontology and data standards are required across the full spectrum of MBSE applications and tools.
- The ontology must be “simple” so that the system can be reduced to it’s “atomic” elements.
- Each entity has one or more corresponding visual representation.
- Include a model structure to define system relationships to ensure concordance.
- A comprehensive ontology satisfies a broad set of data needs.

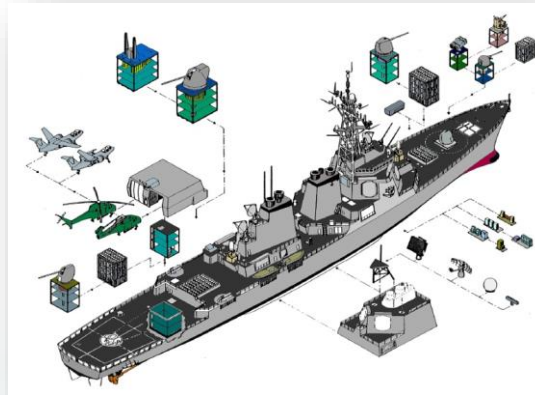
Entity	Visual Representation
Action	Action Diagram
Artifact	Photo, Diagram, etc.
Asset	Asset Diagram
Resource (Asset)	Asset Diagram
<i>Port (Asset)</i>	Asset Diagram
Characteristic	State Machine, Entity-Relationship, and Class Diagrams
Measure (Characteristic)	Hierarchy, Spider, and Radar Charts
Connection	Asset Diagram
Conduit (Connection)	Asset Diagram
Logical (Connection)	Entity-Relationship Diagram
Cost	Pie/Bar/Line Charts
Decision	
Input/Output	State Machine Diagram
Location	Map
Physical (Location)	Geographic Maps
Orbital (Location)	Orbital Charts
Virtual (Location)	Network Maps
Risk	Risk Matrix
Statement	Hierarchy and Spider Charts
Requirement (Statement)	Hierarchy and Spider Charts
Time	Gantt Chart, Timeline Diagram
<i>Equation</i>	<i>Equation</i>

Structure

- Structure defines the relationships between the system entities, establishes concordance within the model, and allows for the emergence of system behaviors and performance characterizations.



Systems consists not only of “building blocks.”



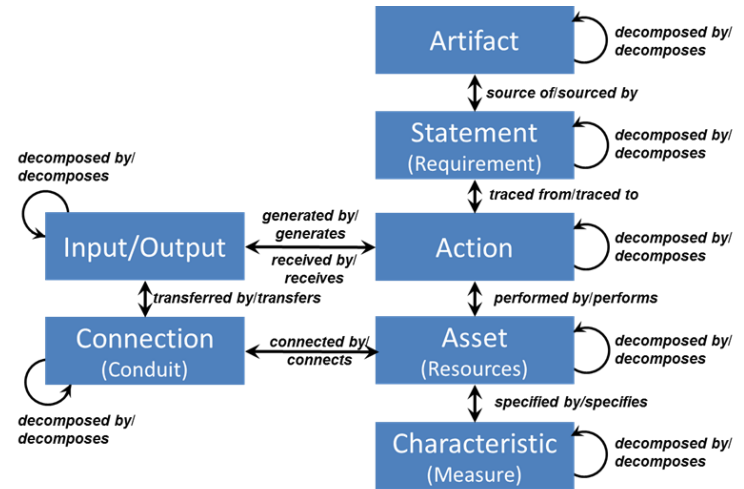
Systems consists of “building blocks” and the relationships between them that form a complete and functional system.



The relationships between the principal entities define structure, address complexity, and ensure system traceability across the model.

Structure Defines Relationships Among Entities

- Structure describes:
 - Elements, attributes, and relationships that can be made within the model.
 - How the elements are connected and interact with each other to achieve the system's purpose.
 - How the system is in relation to other systems that impact its behavior.
- Structure supports discovery and understandability of architecture datasets.
- Establishes concordance within the model.

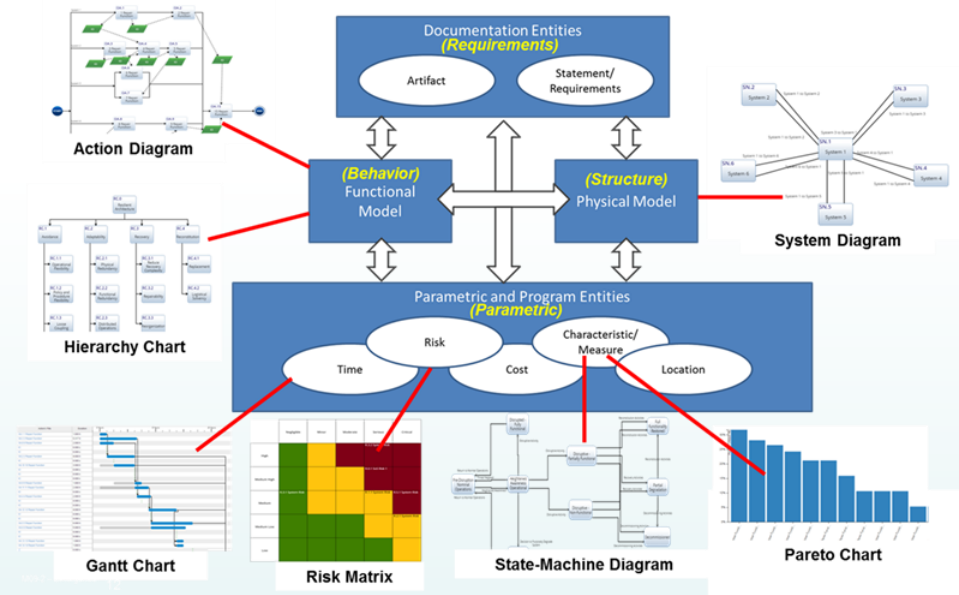
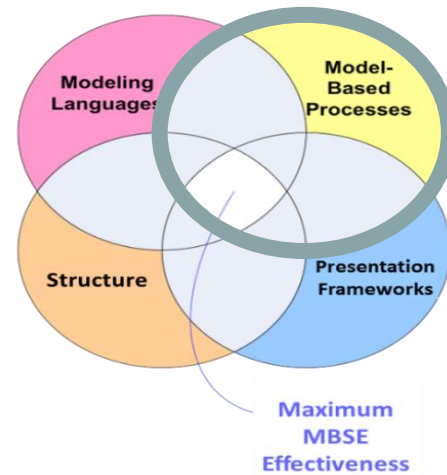


	Action	Artifact	Asset (Resource)	Characteristic (Measure)	Connection (Conduit, Logical)	Cost	Decision	Input/Output	Location (Orbital, Physical, Virtual)	Risk	Statement (Requirement)	Time
Action	decomposed by* related to*	references	performs (consumes) (produces)	specified by	defined/produced by	incurs	enables	generates	located at	causes	(satisfies) traced from	occurs
Artifact	referenced by	decomposed by* related to*	performs (consumes) (produces)	referenced by	defined/produced by	incurs	enables	referenced by	located at	causes	(satisfies) source of	occurs
Asset (Resource)	(consumes) (produces) (seizes)	references	decomposed by* related to*	specified by	connected by	incurs	enables	made	located at	causes	(satisfies) source of	occurs
Characteristic (Measure)	specifies	references	specifies	decomposed by* related to*	specified by	incurs	enables	made	located at	causes	(satisfies) source of	occurs
Connection (Conduit, Logical)		defined/produced by	connects to	specified by	connected by	incurs	enables	made	located at	causes	(satisfies) source of	occurs
Cost	incurred by	incurred by	incurred by	incurred by	incurred by	incurred by	incurred by	incurred by	incurred by	incurred by	incurred by	incurred by
Decision	enabled by	enabled by	enabled by	enabled by	enabled by	enabled by	enabled by	enabled by	enabled by	enabled by	enabled by	enabled by
Input/Output	generated by	received by	received by	received by	received by	received by	received by	received by	received by	received by	received by	received by
Location (Orbital, Physical, Logical)	located	located	located	located	located	located	located	located	located	located	located	located
Risk	caused by	caused by	caused by	caused by	caused by	caused by	caused by	caused by	caused by	caused by	caused by	caused by
Statement (Requirement)	(satisfies) traced to	traced to	traced to	traced to	traced to	traced to	traced to	traced to	traced to	traced to	traced to	traced to
Time	occurred	occurred	occurred	occurred	occurred	occurred	occurred	occurred	occurred	occurred	occurred	occurred

	Action	Artifact	Asset (Resource)
Action	decomposed by* related to*	references	(consumes) performed by (produces) (seizes)
Artifact	referenced by	decomposed by* related to*	referenced by
Asset (Resource)	(consumes) (produces) (seizes)	references	decomposed by* related to*

Modeling Processes

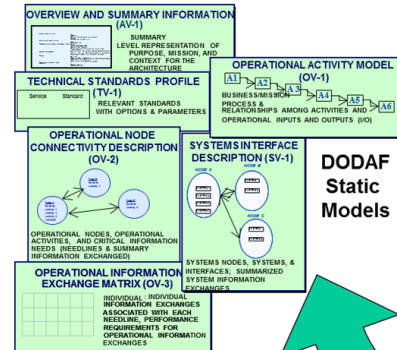
- Provides the analytical framework to conduct the analysis of the system virtually defined in the model. The model-based processes may be traditional systems engineering processes such as requirements management, risk management, or analytical methods such as discrete event simulation, and systems dynamics modeling.



Modeling Processes

- MBSE requires an increased emphasis on the model, specifically the objects and relationships it contains, rather than the “artifact” to encourage better model development, usage, and decision-making.

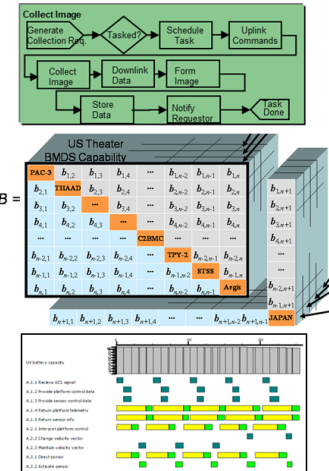
Static Architecture Models



Analysis with Dynamic Process Simulation

Update Architecture and Performance Requirements

Dynamic Process Simulations

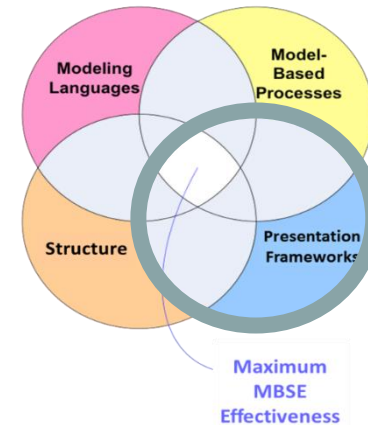


- MBSE processes include systems architecture, operations research, program management, and classical systems engineering methods and techniques.
- There is a strong need to ensure that the systems engineering and stakeholders understand the different model types and what information can be gleaned from them.

MBSE requires changes to engineering mindsets and processes, and to the expectations of the artifacts required during the systems engineering process.

Presentation Frameworks

- Presentation Frameworks -**
 Provides the framework for the logical constructs of the system data in visualization model that are appropriate for the given stakeholders. These visualization models take the form of traditional systems engineering models. These individual models are often grouped into frameworks that provide the standard views and descriptions of the models, and the standard data structure of architecture models.



Systems Engineering	Architecture	Program Management
Cost	(How Much)	Cost
Schedule	When	Schedule
Performance		
<i>Form</i>	Who	Organization
	What	Resource
	Where	Location
	Why	Goal, Objective & Decision
<i>Function</i>	How	Task
<i>Metric (Fit)</i>		Metric
<i>Interface</i>		
Risk		Risk
		Artifact

Presentation Frameworks

Source: <http://www.zifa.com/>

abstractions	DATA	FUNCTION	NETWORK	PEOPLE	TIME	MOTIVATION
perspective	What?	How?	Where?	Who?	When?	Why?
SCOPE Planner	List of things important to the Business e.g. Semantic Model	List of Processes in the Business e.g. Business Process Model	List of Locations in the Business e.g. Logistics Network	List of Organizations important to the Business e.g. Work Flow Model	List of Events important to the Business e.g. Master Schedule	List of Business Goals and Strategies e.g. Business Plan
ENTERPRISE MODEL Owner	Entity = Class of Business Thing	Function = Class of Business Process	Node = Major Business Location	People = Class of People and Major Organizations	Time = Major Business Event	Entity/Motivation/Process/Goal/Critical Success Factor
SYSTEM MODEL Designer	Entity = Business Entity Rel = Business Relationship e.g. Logical Data Model	Process = Business Process IO = Business Resource e.g. Application Architecture	Node = Business Location Link = Business Linkage e.g. Distributed System Architecture	People = Organization Line Work = Work Product e.g. Human Interface Architecture	Time = Business Event Cycle = Business Cycle	End = Business Objective Measure = Business Strategy e.g. Business Rule Model
TECHN CONST MO	Entity = Data Entity Rel = Data Relationship e.g. Physical Data Model	Process = Application Function IO = User View e.g. System Design	Node = IF Function Link = Use Case/Requirement e.g. Technical Architecture	People = Role Work = Deliverable e.g. Presentation Architecture	Time = System Event Cycle = Phases Cycle e.g. Control Structure	End = Structural Assertion Structure/Interface Assertion e.g. UML Design

- Systems engineers, enterprise architects and program managers have overlapping needs for information.

- Popular modeling languages typically address only one aspect of the information needs.

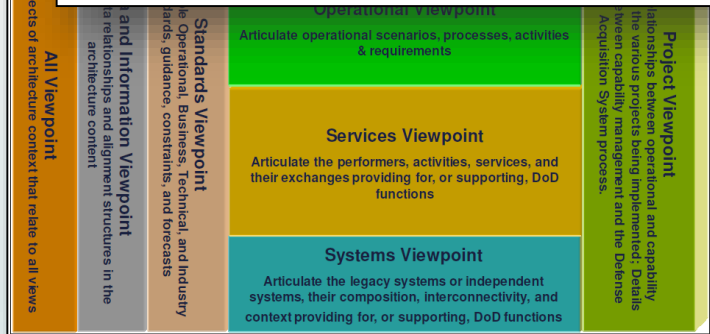
- The framework provides the definitions, references, guidance and rules for structuring, classifying, and organizing architectures.

- Complexity in a model-based environment is significantly reduced by separating and characterizing systems into various data-driven viewpoints and views.

- Presentation frameworks should be extended to include data that is relevant across the system lifecycle.

- (e.g. architectural data, requirements, risk, V&V data, programmatic data)

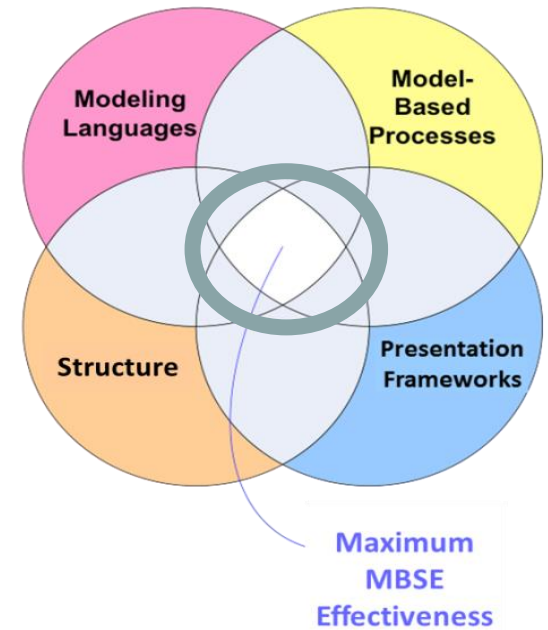
	Behaviour									
	Classification	Structure	Connectivity	Processes	States	Sequences	Information	Constraints	Programme	
Enterprise	E1 Capability Taxonomy NSI-1 NSI-2 NSI-3	E2 Enterprise Vision NSI-1 NSI-2	E3 Capability Dependencies NSI-1 NSI-2 NSI-3	E4 Standard Processes NSI-1 NSI-2 NSI-3	E5 Effects NSI-1 NSI-2 NSI-3		E7 Performance Parameters NSI-1 NSI-2 NSI-3	E8 Planning Assumptions NSI-1 NSI-2 NSI-3	E9 Capability Phasing NSI-1 NSI-2 NSI-3	
Service	S1 Service Taxonomy NSI-1 NSI-2 NSI-3		S3 Service Interfaces NSI-1 NSI-2	S4 Service Functions NSI-1 NSI-2 NSI-3	S5 Service States NSI-1 NSI-2 NSI-3	S6 Service Interactions NSI-1 NSI-2 NSI-3	S7 Service IIT Parameters NSI-1 NSI-2 NSI-3	S8 Service Policy NSI-1 NSI-2 NSI-3	S9 Service Delivery NSI-1 NSI-2 NSI-3	
Logical	L1 Node Types NSI-1 NSI-2	L2 Logical Scenario NSI-1 NSI-2	L3 Node Interactions NSI-1 NSI-2 NSI-3	L4 Logical Activities NSI-1 NSI-2 NSI-3	L5 Logical States NSI-1 NSI-2 NSI-3	L6 Logical Sequence NSI-1 NSI-2 NSI-3	L7 Logical Data Model NSI-1 NSI-2 NSI-3	L8 Logical Constraints NSI-1 NSI-2 NSI-3	L9 Lines of Development NSI-1 NSI-2 NSI-3	
Resources	R1 Resource Types NSI-1 NSI-2 NSI-3	R2 Resource Structure NSI-1 NSI-2 NSI-3	R3 Resource Connectivity NSI-1 NSI-2 NSI-3	R4 Resource Functions NSI-1 NSI-2 NSI-3	R5 Resource States NSI-1 NSI-2 NSI-3	R6 Resource Sequence NSI-1 NSI-2 NSI-3	R7 Physical Data Model NSI-1 NSI-2 NSI-3	R8 Resource Constraints NSI-1 NSI-2 NSI-3	R9 Configuration Management NSI-1 NSI-2 NSI-3	
Deployed	D1 Master Data NSI-1 NSI-2	D2 Deployed Resources NSI-1 NSI-2 NSI-3							D9 Deployment Schedule NSI-1 NSI-2 NSI-3	
Architecture	A1 Meta-Data Definitions NSI-1 NSI-2	A2 Architecture Products NSI-1 NSI-2 NSI-3	A3 Architecture Correspondence NSI-1 NSI-2 NSI-3	A4 Methodology Used NSI-1 NSI-2	A5 Architecture Status NSI-1 NSI-2 NSI-3	A6 Architecture Versions NSI-1 NSI-2 NSI-3	A7 Architecture Meta-Data NSI-1 NSI-2 NSI-3	A8 Standards NSI-1 NSI-2 NSI-3	A9 Architecture Plan NSI-1 NSI-2 NSI-3	



Source: DoD Architecture Framework Version 2.0 (2010).

MBSE Tools

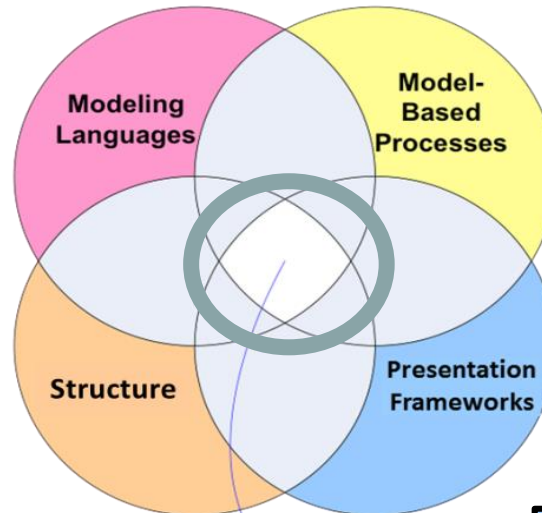
- **Model-Based Systems Engineering Tools** are general purpose software products that use modeling languages, and support the specification, design, analysis, validation and verification of [complex] system representations.



MBSE Tool Selection Considerations

Modeling Languages

- What is the technical knowledge of systems engineering and MBSE among the staff?
- What impact will the modeling language have on productivity?
- Does the organization have a preferred modeling language?



Model-Based Processes

- What are the engineering and analysis objectives for the model?
- Will the model-based processes be used represent the entire lifecycle, or just portions of it?
- What processes are needed for verification and validation of the model?

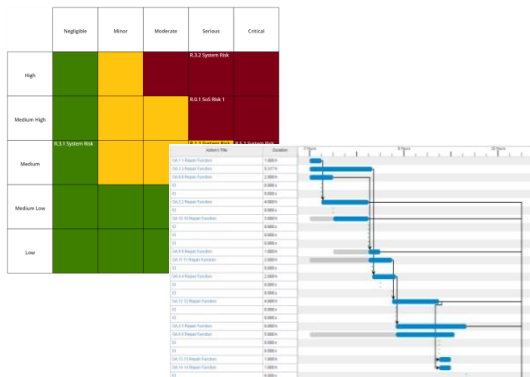
Structure

- How willing is the organization to migrate to a true MBSE environment where a virtual representation of the system replaces the traditional, document-based view of the system?
- Does a meta-model of existing data related to system entities exist?

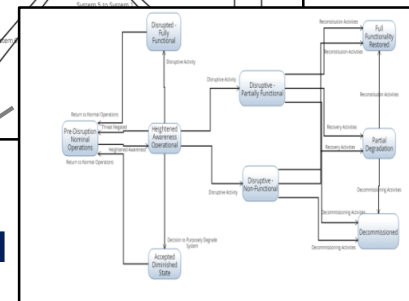
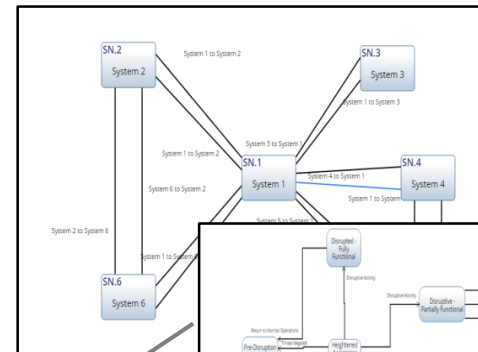
Presentation Frameworks

- What system perspectives (i.e. viewpoints) do the system stakeholders represent?
- What additional viewpoints, and views, are required to provide the stakeholders with the requisite information to make decisions?

MBSE... More than Systems Architecting

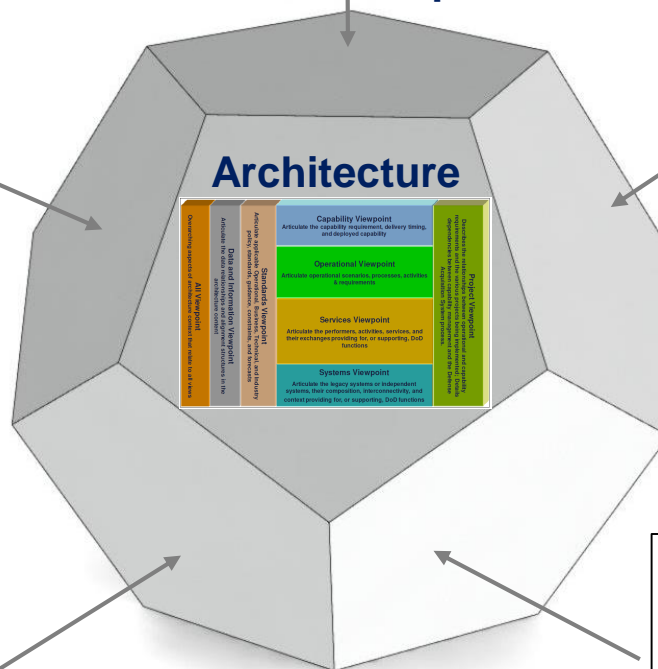


Requirements

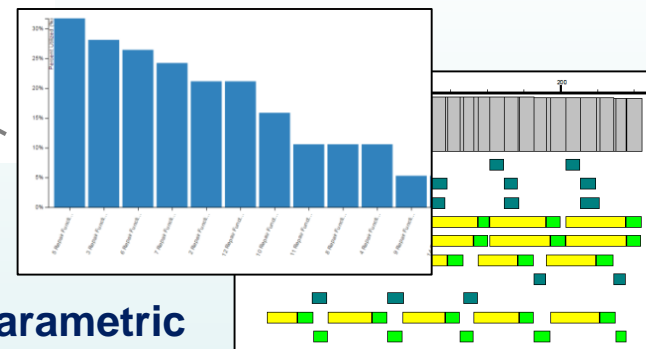


Programmatic

Physical



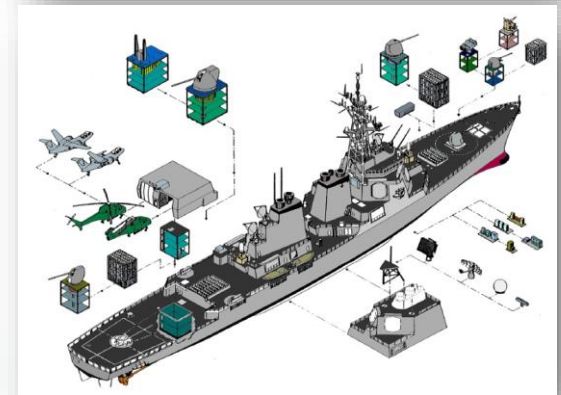
Computer Aided Design



Parametric

MBSE Summary

- A MBSE approach focuses on data at the entity level.
- Each entity has defined relationships, allowing it to represent the structural complexities within the system.
- Each entity has one or more corresponding visual representations that allow for comprehension and decision-making.
- The relationships between the principal entities define structure, address complexity, and ensure system traceability across the model.



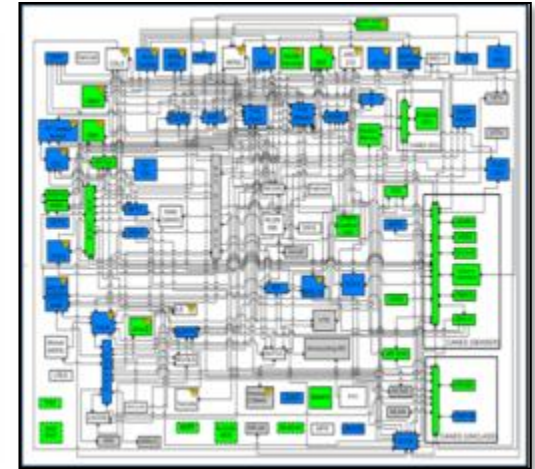
Benefits of MBSE



Ensure focus on the vision



Ensure that the stakeholders needs are clearly understood, prioritized and addressed



Manage complexity



Support engineering decisions (cost, schedule and technical)



Manage change



Identify critical details that need special consideration/mitigation

Parting Thoughts



“I must sound a note of caution though with respect to [modeling], both technical and programmatic. They are a useful tool to support decision-making but they should always be continually updated as new information comes to hand and importantly, they should never completely supplant the wisdom of corporate knowledge held by the “grey beards” of an [organization].” - Senator David Fawcett – Parliament of Australia

- For MBSE to be truly successful, model-based processes must replace traditional Systems Engineering processes.
 - Requires a deliberate effort to transform the culture
- Lack of understanding, and definition, of a true MBSE environment will inhibit progress.
- A comprehensive ontology needs to be defined to ensure concordance and traceability through model entities that support all lifecycle activities.



NAVAL POSTGRADUATE SCHOOL

SYSTEMS ENGINEERING

EST. 2002

